

SPLATTERHOUSE

- The only game with a combination of horric enemies, over-the-top gore and the ability to regenerate bodyparts real-time
- New "Splatterkill System" uses analog stick to rip-apart enemies with amazing responsiveness, affording a truly visceral "hands-on" experience
- Directional blood and gore system adds to even more immersive gameplay, with fluids and guts flying Inspired from icons of the horror genre, including H.P. Lovecraft & Simon Bisley
- A AAA reinvention of the famed Splatterhouse title that launched the horror-escape genre and invited the very first "parental advisory" for a video game (for gore), uniting an existing fan base and recruiting a new one
- A supercharged soundtrack with songs from today's most influential Heavy Metal artists

THE CORE OF GORE

Follow Rick and his mysterious Terror Mask as he unmercifully tears, cuts and beats his way through denizens of unearthly creatures in an epic adventure to rescue his girlfriend from the clutches of deranged occult figure Dr. West.

Embodying the unfiltered, primal aggression of its namesake, Splatterhouse combines visceral, adrenaline-soaked combat with horror elements to deliver an original gaming experience that defies the boundaries of the traditional action category with over the-top gore and shocking new gameplay mechanics.

The Classic Franchise Returns - An innovative reinvention of a classic category-killer with an original storyline inspired by Gordon Rennie (Necronauts, Judge Dredd)

Re-imagined Enemies - Favorite enemies have evolved into horrific monsters of radical proportions and shocking detail

Extreme Gore - Splatterhouse pulls no punches, taking gore and shock value to the next level with physics-driven fluids and organ parts flying in all directions

Regeneration - Real time regeneration eliminates the traditional health bar by showing physical damage & the rebuilding of bone, muscle and skin.

Pulse-Pounding Combat - Use Rick's deep set of moves, improvised weapons, environmental attacks, and unique enemy AI to obliterate enemies at each turn.

- Splatterkills engaging combo system that opens up to gruesome Splatterkills, which destroy your enemies with gory and cinematic effects. Use the Analog stick movements to literally tear an enemy apart at will.
- Terrifying enemies and epic-scale bosses provide unnerving experiences and memorable challenges
- Diverse stages and advanced environments with H.P. Lovecraft-influenced style are coupled with a world-class heavy metal soundtrack and custom music score, keeping the tone tense and eerie
- Weapons Use: weapons of all kinds to bludgeon your enemies, ranging from classic 2X4's to chainsaws to your enemies' own limbs.

PUBLISHER: NAMCO BANDAI Games Europe
DEVELOPER: NAMCO BANDAI Games America Inc.
PLATFORM: Xbox 360, PS3
GENRE: Action - Horror
PLAYERS: 1
RATING: 18 +
RELEASE: November 2010

